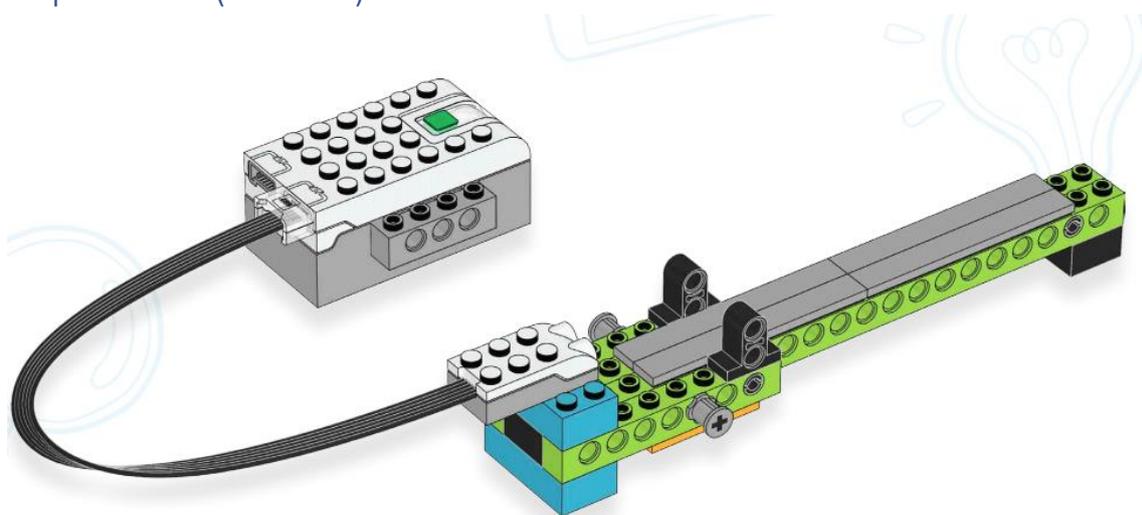
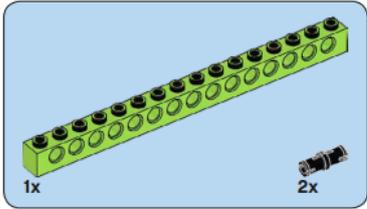


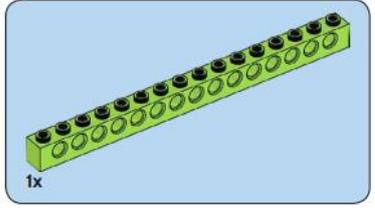
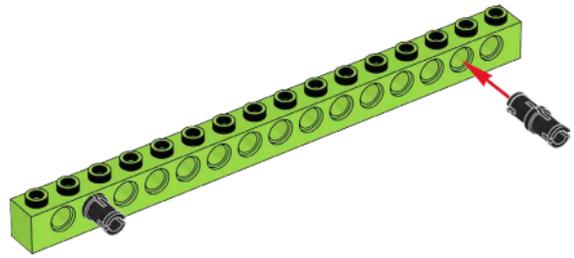
Capítulo 25 (Motion) Movimiento



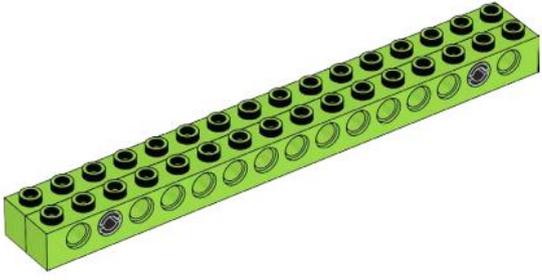
Para este capítulo necesitamos el siguiente Kit.



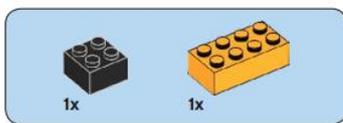
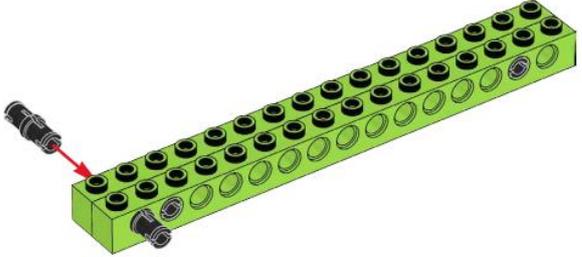
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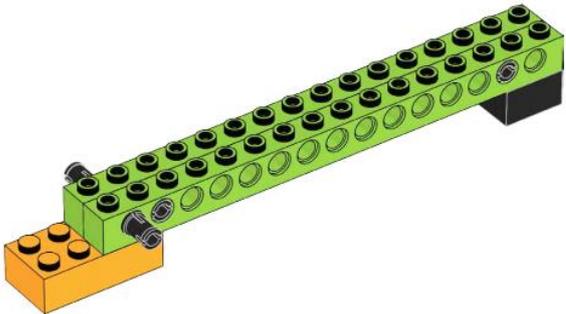
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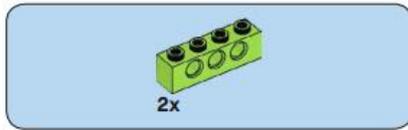


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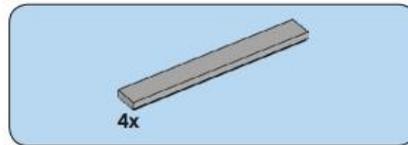
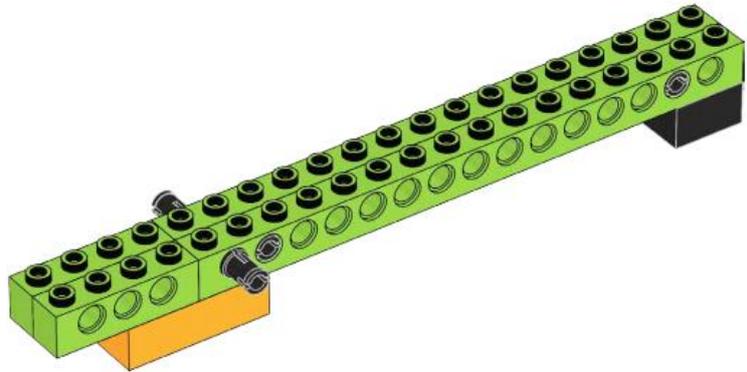


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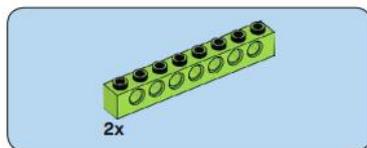
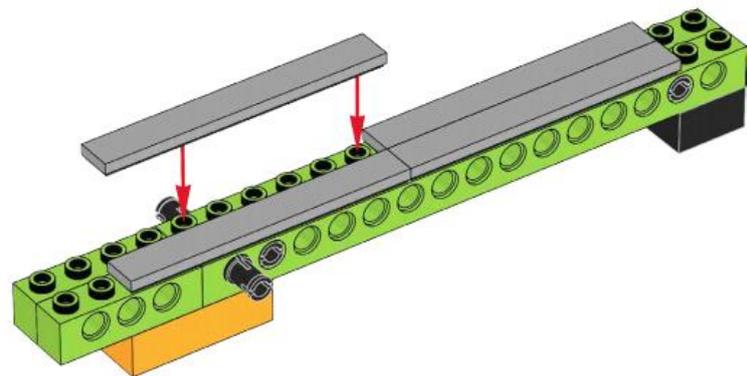




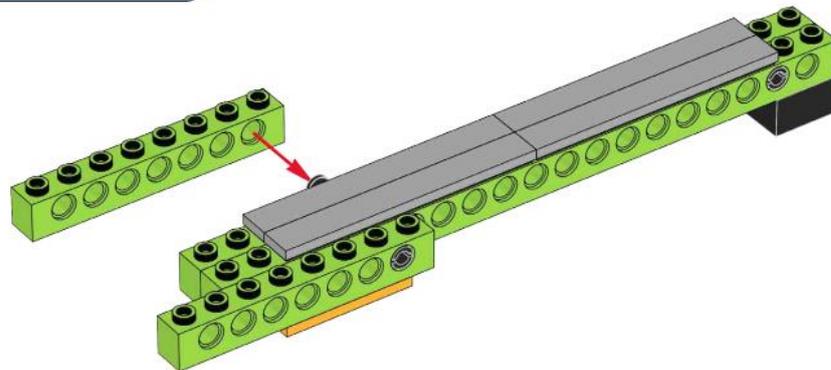
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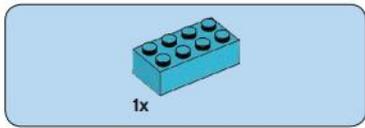


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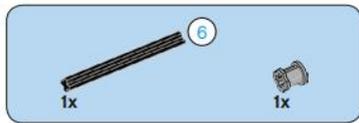
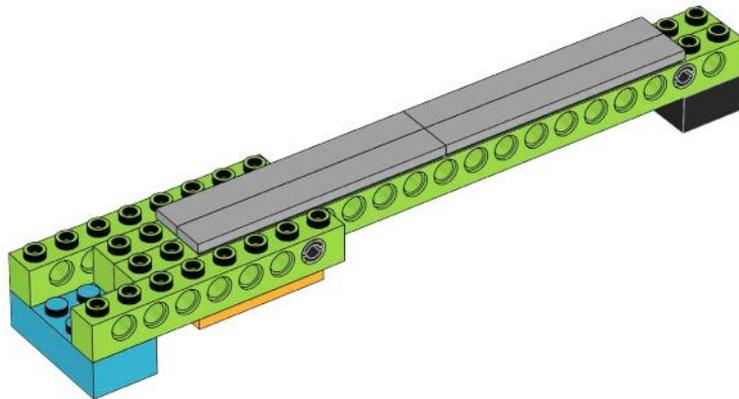


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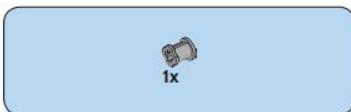
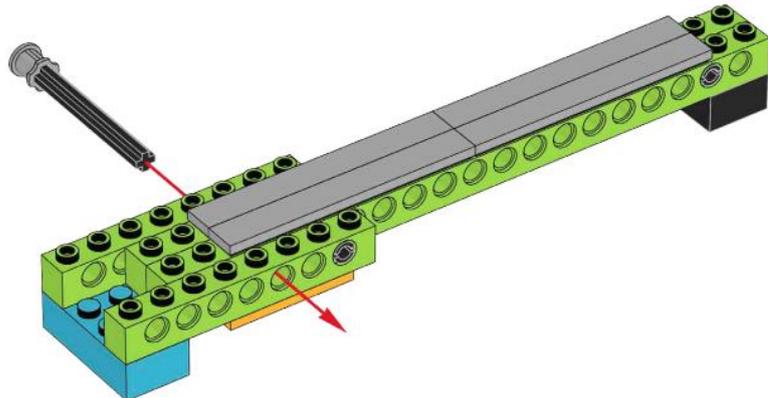




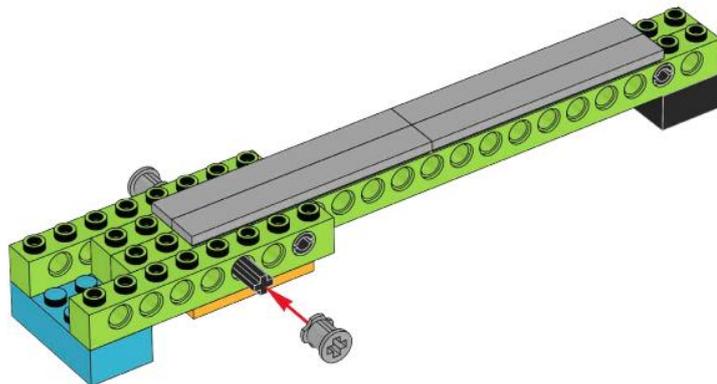
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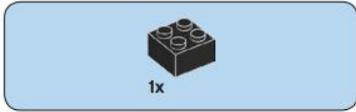


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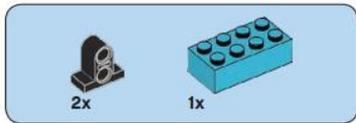
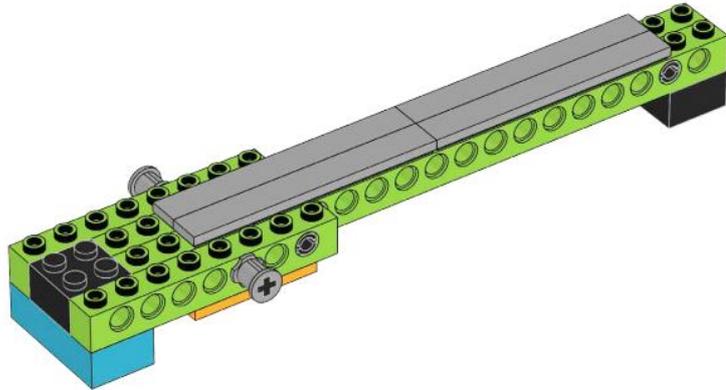


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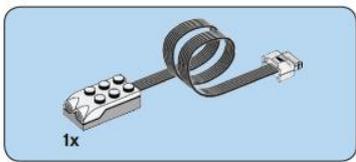
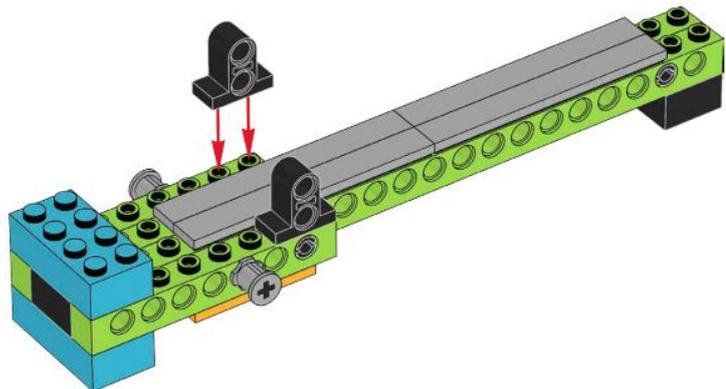




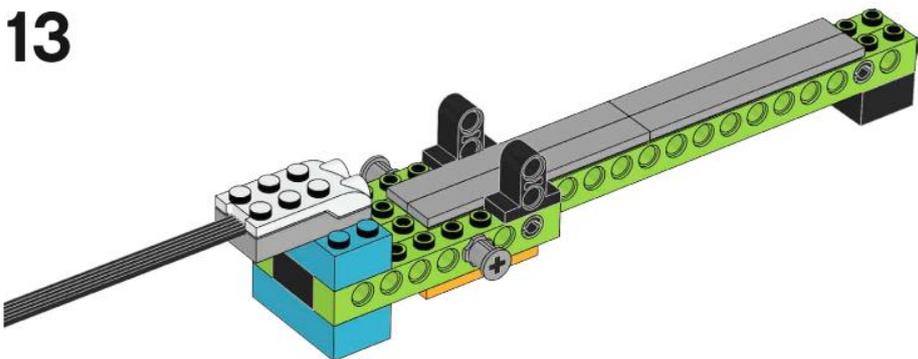
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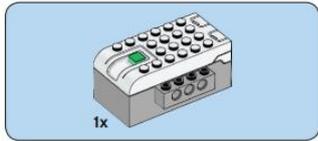


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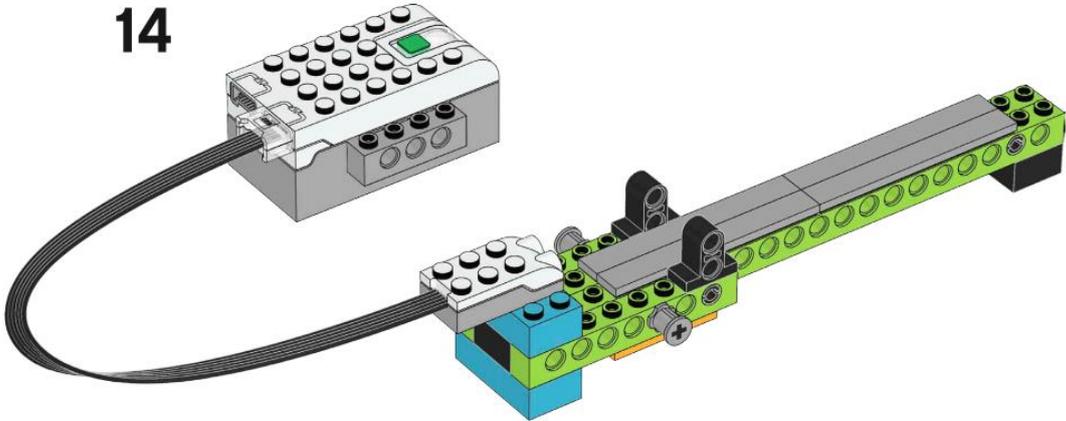


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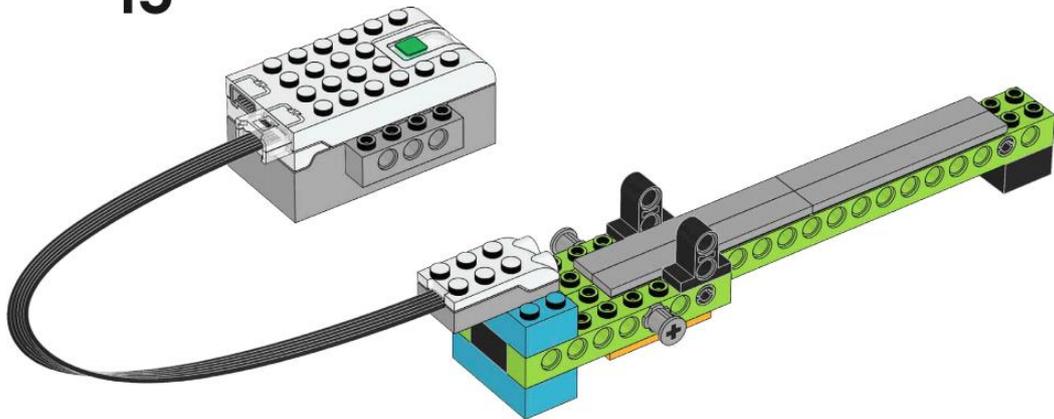




14



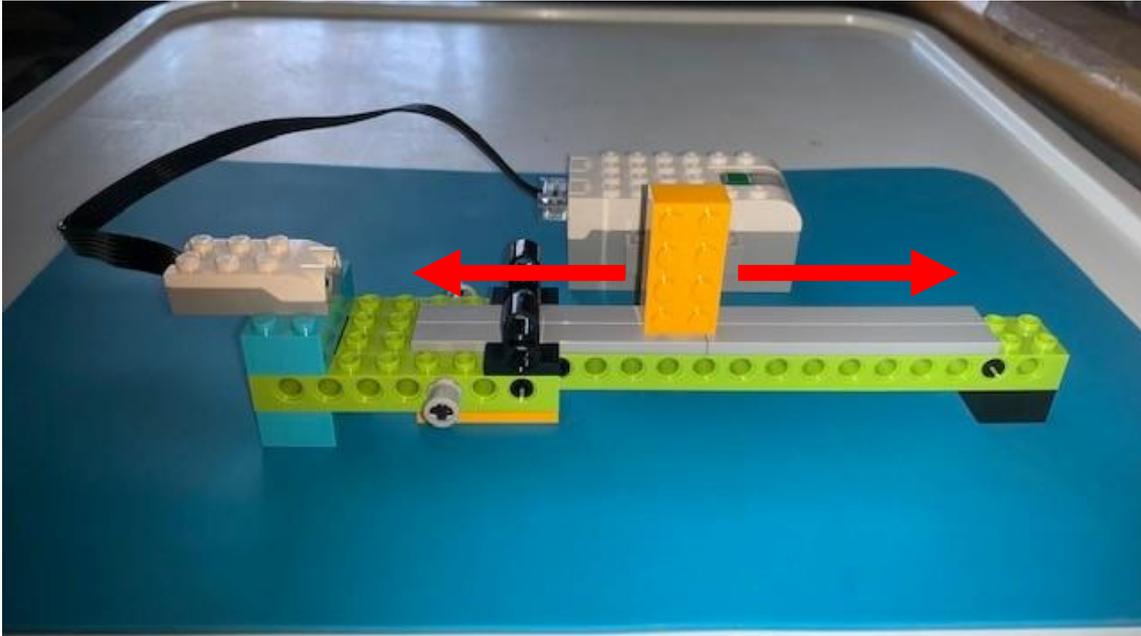
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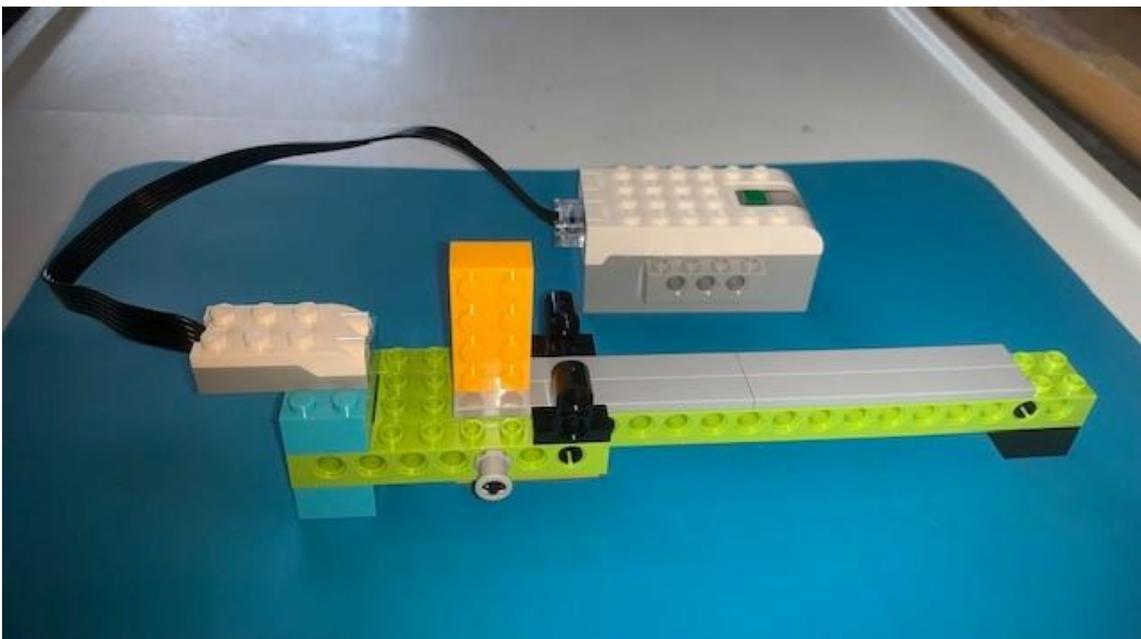
Codificación



En este capítulo se pone un objeto en la cinta.



Lo desplazamos al principio de la cinta.



Avisará con un sonido y un mensaje en pantalla de aproximando.

